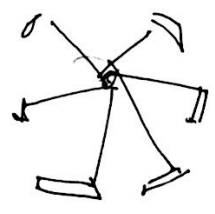


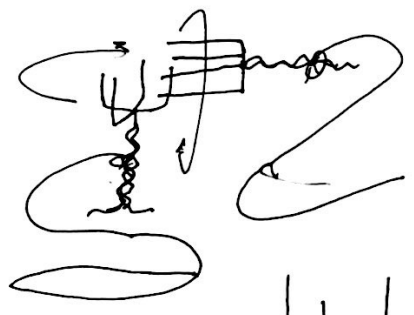
Theo Jansen
 Arthur Ganson
 Nicolas Schaffner
 Gustav Metzger



Machine

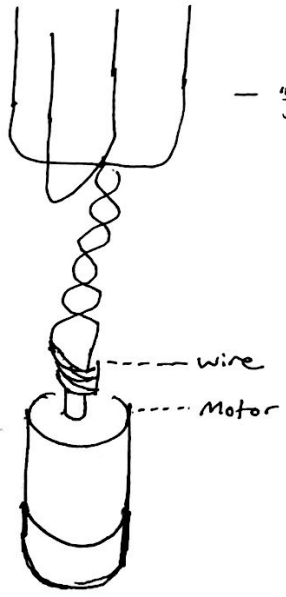
Speculative
 Futures
 - "Rogue Machine"
 - Post-apocalyptic?
 - Biotech
 - Machine
 - Ruled by
 - rats
 - Tech Futurality

Idea 1



- turning hands
 - grabbing each other
 - feelings are driven
 by movement of wire

tech futurality
 rats
 Machine
 Ruled by
 - rats
 - Biotech
 - Machine
 - Ruled by
 - rats
 - Tech Futurality



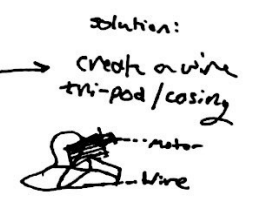
- "gear" head

Concept

- use motor to spin a series of events
- wire as medium / movement
- "hand" can change direction & be controlled by viewer
- Aim is to get all three hands turning

Issues

- having trouble mounting motor & keeping issue secure
- Motor is not spinning in the other direction
- Getting the third gear to correct
 - the angle needs to be specific



Reflections:

- Make sure all the pins are in the right spots, this honestly was continually an issue that kept happening
- the medium really changed the project & helped create emotion

