IDEA3: A keyboard that can connect to the computer and react based on how people are confused.

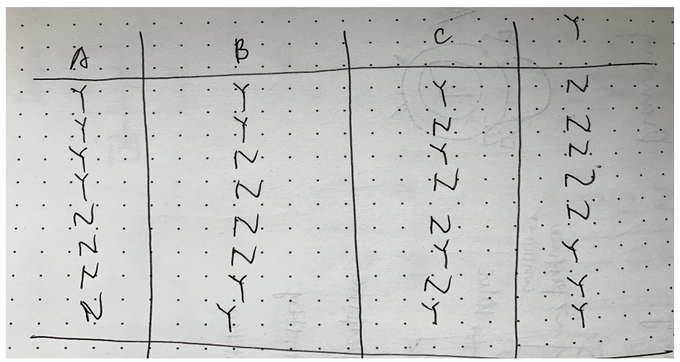
About:
When people are confused, this might indicate they need some help from the Internet. Keyboard that connects their thoughts to the online information serves as a medium. However, what if this connection is lost, and what if the input produce a twisted output? For example, the keyboard is confused by the confused input so that it outputs an inversed output?

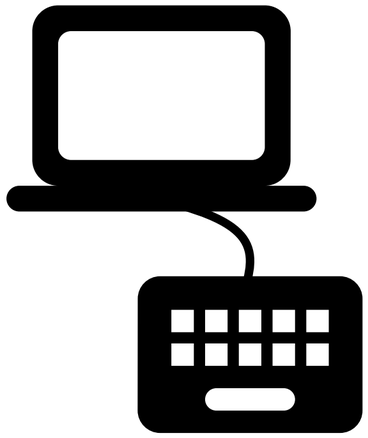
WORD EQUATION
A: THE PRESS SPEED IS HIGH
B: THE DELETE BUTTON IS PRESSED MORE THAN 3 TIMES IN 30SECOND
C: THE WORD INPUTS HAVE MORE THAN 50 PERCENT TYPO
Y: THE PERSON IS CONFUSED

(B OR C) AND NOT A → Y

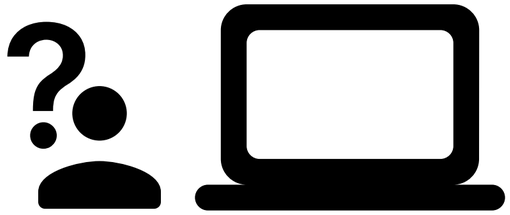
Intended Interaction:
- User input a sentence in.
- Computer Program Analyze the press speed and input contents.
- If satisfied the confused situation, react on level 1 → level 5 inversed output in an incremented way.
- Level n: Inverse word order by n*20%. Repetion of wrong words by n*20%.

(Can be things other than word order also).
- User see the output on screen in real time (word order swapped in real time)





A Confused Keyboard Same as you, it's a mirred self, extended body, a symbiosis.



Original Input:
A comperhensve nwe analysis shows that chidald poverty had falen 59 perent since 1993, with need receding on enarly verh font.

Correct Input:
A comprehensive new analysis shows that child poverty has fallen 59 percent since 1993, with need receding on nearly every front.

Output: (Level 1)
A nwe analysis comperhensve shows that chidald had poverty falen 59 perent since 1993, with need enarly enarly receding on verh font.

Output: (Level 5)
A nwe nwe nwe analysis comperhensve had poverty that shows chidald chidald chidald chidald falen falen 59 perent 1993 since, with need enarly enarly receding on font verh verh.