

Garment Patterning, Construction,

Experimentation

MW 10-11:50am, HL A4

Semester Breakdown

Week 1-4 Drafting the Bodice and Sewing Boot Camp

- Bodice Moulage, Sloper (up to 3 attempts to achieve fit)
- Preparing fabric for sewing: grainlines, pattern layout, fabric marking, cutting
- Overview of Pattern Principles: Dart Manipulation, Adding Fullness, Contouring
- Technical Samplers

Spring Break

Week 5-11 Pattern Sleuths: Woven Tops

- Technical Samplers
- Pattern Design Exercises
- Sleeveless Shell
- Basic Sleeve, Raglan Sleeve
- Pattern Sleuth: Woven Top

Students will be provided 3-5 images of tops that they will then pattern utilizing video and book resources provided to them. A muslin sample will be created to check if the pattern is hitting the mark. Only after all design and construction difficulties have been resolved in muslin will students proceed to fashion fabric.

Week 12-14 Barrel Style Pants

Students will create a sloper from a commercial pant pattern. Top Down, Center Out method for pant fitting will be covered and practiced. A muslin toile will be created and used to adjust the pattern until final fit is achieved. Sloper pattern will be transferred to tag. A barrel pant pattern will be provided. Students will use Top Down, Center Out method or individual pant sloper to adjust the commercial pattern for fit. A fast muslin toile will be used to test for fit and practice craft refinement. Fashion fabric will be provided for the finished pants. Students will share one Juki sewing machine for final construction by reserving work hours on the machine ahead of time.